

RENCANA PELAKSANAAN PEMBELAJARAN

(RPP)

Nama Sekolah : SMA Negeri 1 Cawas
Mata Pelajaran : Bahasa dan Sastra Inggris – Lintas Peminatan
Kelas/Semester : X /2
Materi Pokok : Ungkapan Proverb dan Riddle tulis dan lisan.
Tahun Pelajaran : 2021/2022
Waktu : 9 x 45 menit

A. TUJUAN PEMBELAJARAN

Setelah melakukan proses pembelajaran melalui metode Eklektik: discovery, problem solving; peserta didik diharapkan dapat:

1. Mengidentifikasi fungsi social, struktur teks, dan unsur kebahasaan dari proverb sesuai dengan konteks penggunaannya.
2. Mengidentifikasi fungsi social, struktur teks, dan unsur kebahasaan dari riddle sesuai dengan konteks penggunaannya.
3. Mengidentifikasi pesan proverb.
4. Mengidentifikasi pesan riddle.

B. MEDIA/ALAT, BAHAN DAN SUMBER BELAJAR

Media : Padlet, Quizizz, Kahoot, Google Form, WA, GC, Laptop, speaker, LCD/projector, HP, smartphone, internet, spidol, papan tulis, kartu, poster.

Alat dan Bahan : Worksheet atau Lembar Kerja Peserta didik, Lembar Penilaian terlampir

Sumber Belajar : 1. Pathway to English untuk SMA/MA Kelas X Kurikulum 2013 yang Disempurnakan Kelompok Peminatan; Disusun Th.M. Sudarwati dan Eudia Grace; Penerbit Erlangga.

2. The American Heritage Dictionary of the English Language, Fourth Edition copyright 2000 by Houghton Mifflin Company. Updated in 2009. Published by Houghton Mifflin Company. All right reserved

3. Sumber lain yang relevan

C. KEGIATAN PEMBELAJARAN

PERTEMUAN KE-1, 2 & 3:

Kegiatan	Diskripsi Kegiatan		Alokasi Waktu
	Guru	Peserta didik	
Pendahuluan	<ul style="list-style-type: none">• Doa bersama, mengucapkan salam.• Menyiapkan peserta didik secara psikis dan fisik untuk mengikuti proses	<ul style="list-style-type: none">• Menjawab salam.• Peserta didik berdoa bersama.	15' x3

	<p>pembelajaran dengan mengecek kehadiran mereka;</p> <ul style="list-style-type: none"> • Mengajukan pertanyaan-pertanyaan tentang materi yang sudah dipelajari dan terkait dengan materi yang akan dipelajari; • Mengantarkan peserta didik kepada suatu permasalahan atau tugas yang akan dilakukan untuk mempelajari suatu materi dan menjelaskan tujuan pembelajaran atau kompetensi dasar yang akan dicapai; • Menyampaikan garis besar cakupan materi dan penjelasan tentang kegiatan yang akan dilakukan peserta didik untuk menyelesaikan permasalahan atau tugas 	<ul style="list-style-type: none"> • Peserta didik menanggapi dengan cara menjawab sesuai dengan yang telah mereka peroleh. • Peserta didik mendengarkan dengan serius. • Peserta didik memperhatikan. 	
Kegiatan Inti	<ul style="list-style-type: none"> • Menyediakan model Ungkapan Proverb tulis dan lisan dalam bahasa Inggris. • Guru menunjukkan Ungkapan Proverb tulis dan lisan. • Menyediakan model Riddle tulis dan lisan dalam bahasa Inggris. • Guru menunjukkan Riddle tulis dan lisan. 	<p>Mengamati</p> <ul style="list-style-type: none"> • Peserta didik mendengarkan penggunaan ungkapan <i>proverb dan Riddle</i> dari berbagai sumber dengan memperhatikan fungsi sosial, struktur teks, unsur kebahasaan, maupun format penyampaian/penulisannya. • Dengan bimbingan dan arahan guru peserta didik mengidentifikasi ciri <i>proverb dan Riddle</i> 	100'X3
	<ul style="list-style-type: none"> • Memberikan rasional, tujuan, rincian, dan latar budaya ungkapan Ungkapan Proverb dan Riddle tulis dan lisan. 	<p>Menanya</p> <ul style="list-style-type: none"> • Dengan bimbingan dan arahan guru, peserta didik Menanya antara lain perbedaan berbagai <i>proverb dan riddle</i> dalam bahasa Inggris, perbedaan <i>proverb dan riddle</i> dengan yang ada dalam bahasa Indonesia, kemungkinan menggunakan ungkapan lain dsb. 	

	<ul style="list-style-type: none"> Mengingatkan agar peserta didik senantiasa menggunakan Ungkapan Proverb dan Riddle tulis dan lisan pada setiap konteks sosial yang memerlukannya; memberi penguatan; memotivasi peserta didik melakukan refleksi terhadap Ungkapan Proverb dan Riddle tulis dan lisan. 	<p>Mengeksplorasi</p> <ul style="list-style-type: none"> Peserta didik mencari <i>proverb</i> dan <i>riddle</i> dari berbagai sumber. Peserta didik berlatih mengidentifikasi <i>proverb</i> dan <i>riddle</i> dengan teman Peserta didik membacakan <i>proverb</i> dan <i>riddle</i> kepada teman 	
	<ul style="list-style-type: none"> Membimbing peserta didik untuk menganalisis fungsi, struktur teks, dan pilihan bahasa yang digunakan dalam Ungkapan Proverb dan Riddle tulis dan lisan. 	<p>Mengasosiasi</p> <ul style="list-style-type: none"> Peserta didik menganalisis ungkapan <i>proverb</i> dengan mengelompokkannya berdasarkan penggunaan. Peserta didik membandingkan ungkapan <i>proverb</i> yang digunakan guru dengan yang dipelajari dari berbagai sumber lain. Secara berkelompok peserta didik mendiskusikan ungkapan <i>proverb dan Riddle</i> yang mereka temukan dari sumber lain atau budaya lain. Peserta didik memperoleh balikan (<i>feedback</i>) dari guru dan teman tentang fungsi sosial dan unsur kebahasaan yang disampaikan dalam kerja kelompok 	
	<ul style="list-style-type: none"> Memberikan nasihat dan informasi yang relevan kepada para peserta didik 	<p>Mengomunikasikan</p> <ul style="list-style-type: none"> Peserta didik mempresentasikan dan berbagi beberapa <i>proverb</i> dan <i>riddle</i> yang mereka sukai di link Padlet 	
<p>Penutup</p>	<ul style="list-style-type: none"> Guru bersama-sama dengan peserta didik dan/atau sendiri membuat rangkuman/simpulan pelajaran, 	<ul style="list-style-type: none"> Bersama guru membuat rangkuman Memperhatikan guru Menjawab salam. 	<p>20'X3</p>

	<ul style="list-style-type: none"> • melakukan penilaian dan/atau refleksi terhadap kegiatan yang sudah dilaksanakan secara konsisten dan terprogram, • memberikan umpan balik terhadap proses dan hasil pembelajaran, • memberikan tugas, baik tugas individual maupun kelompok sesuai dengan hasil belajar peserta didik, dan • menyampaikan rencana pembelajaran pada pertemuan berikutnya. 		
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D. PENILAIAN (ASSESSMENT)

Penilaian Pengetahuan : Berupa tes tertulis pilihan ganda dan tertulis uraian, tes lisan/observasi terhadap diskusi tanya jawab dan percakapan serta penugasan

Penilaian Keterampilan : Berupa penilaian unjuk kerja, penilaian proyek, penilaian produk dan penilaian portofolio

Pembelajaran Remedial (Bagi peserta didik yang belum mencapai target pembelajaran pada waktu yang telah dialokasikan, perlu diberikan kegiatan remedial)

dan Pengayaan (Bagi peserta didik yang telah mencapai target pembelajaran sebelum waktu yang telah dialokasikan berakhir, perlu diberikan kegiatan pengayaan).

Approved by
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Lampiran 1: Materi

PROVERB

A. What Is Proverb? (Apakah proverb itu?)

A "proverb" is a short, traditional saying that is commonly used, especially in colloquial speech. Proverbs usually express some obvious, universal truth or familiar experience that is shared amongst many people.

Dalam bahasa Indonesia proverbs adalah sebuah kalimat yang biasanya digunakan untuk mengumpamakan sesuatu atau kebenaran nyata yang bertujuan untuk mendidik lewat kata-kata mutiara. Proverb sering juga diindonesiakan sebagai peribahasa, pepatah. Proverb biasanya akan membimbing dan mendidik kita untuk bagaimana orang harus berperilaku dalam masyarakat. Peribahasa merupakan kesepakatan dan persetujuan dalam masyarakat

B. Popular English Proverbs (Proverb Inggris yang populer)

There are many proverbs in existence, so here is a selection of some of the most well known in English

1. "Where there's a will there's a way."

When we want to achieve something badly enough we usually have the determination to do it. We can always find the path or method to achieve our goal.

2. "If you wish good advice, consult an old man."

Old people have a lot of life experience and wisdom, so it is best to ask for the good advice or recommendations of an old person (male or female) rather than a young one.

3. "The best advice is found on the pillow."

Problems seem all the more difficult to solve when we are tired or stressed. If we have a problem, it may be easier find the answer after a good night's sleep. People also often say: "I'll sleep on it" when referring to mulling over a problem or decision.

4. "You can't judge a book by its cover."

This is all about first impressions. We need to read a book to know if it's good or bad – we cannot know what it's like just by looking at the front or back cover. This proverb can be applied to everything, not only books.

5. "Bad news travels fast."

Here, "Bad news" means news about "bad" events such as accidents, death, illness, etc. People are more likely to tell this type of news quickly. But "good news" (such as passing an exam, winning a competition, getting a new, well-paid job etc) travels more slowly. Is this very telling about human nature?

6. "No news is good news."

This is similar to the proverb "Bad news travels fast." If we are waiting for news about someone or something, it's probably good if we hear nothing because only "bad news" would arrive quickly.

7. "Live and let live."

This proverb recommends that we should not interfere in other people's lives or business. We should live our own lives and let others live their lives.

C. The Indonesian Proverb with Its English Equivalent. (Proverb Indonesia dan Padanannya dalam Bahasa Inggris)

	Indonesian		English
1	Ada asap ada api.	1	Every why has its wherefore
2	Air tenang menghanyutkan	2	Slow but steady work can achieve much
3	Di mana ada kemauan, di situ ada jalan.	3	Where there is a will, there is a way.
4	Karena nila setitik, rusak susu sebelanga.	4	One rotten apple will spoil the whole barrel.
5	Pikir dahulu pendapatan, sesal kemudian tidak berguna.	5	Look before you leap.
6	Rajin pangkal pandai.	6	Diligence is the mother of good luck.
7	Habis gelap terbitlah terang.	7	After a storm comes a calm
8	Mulutmu harimaumu.	8	Confine your tongue, lest it confine you
9	Bagai makan buah simalakama.	9	As between the devil and the deep see.
10	Jangan membeli kucing dalam karung.	10	Never buy a pig in poke.
11	Buah jatuh tak jauh dari pohonnya.	11	The apple falls near the tree.
12	Nasi sudah menjadi bubur.	12	It's no use crying over spilt milk

RIDDLE

A. What Is a Riddle? (Apakah yang dimaksud Riddle?)

A riddle is a statement or question or phrase having a double or veiled meaning, put forth as a puzzle to be solved.

Dalam bahasa Indonesia istilah riddle kita kenal dengan istilah teka teki atau tebak tebakan.

B. Samples of Riddles (Contoh Riddle)

1. I come one in a minute, twice in a moment, but never in a thousand years. (**the letter M**)
2. I always run, but never walk. I have a bed, but I don't sleep. I have a mouth, but I don't eat. (**a river**)
3. When you put this in a heavy wooden box, the box will become lighter. (**a hole**)
4. You hear my sound. You feel me when I move. But see me you never will. (**the wind**)
5. I follow you all day long. But when the night or rain comes, I am all gone. (**a shadow**)
6. The more I dry, the wetter I get. (**a towel**)

Lampiran 2: Worksheet/LKPD

A. Activity 1: Try to search 5 Indonesian proverbs and make their English equivalents

B. Activity 2: Try to tell a little about your favorite proverbs and its meaning

C. Activity 3:

Can you figure out the answers to the riddles? Find the answers in boxes below.

A match	Towel	A nose	Darkness	Corn
Stars	Fire	Carpet	A cold	A stamp

1. What goes up and down stairs without moving?
2. Give it food and it will live; give it water and it will die.
3. What can you catch but not throw?
4. I run, yet I have no legs. What am I?
5. Take one out and scratch my head, I am now black but once was red.
6. Remove the outside, cook the inside, eat the outside, throw away the inside.
7. What goes around the world and stays in a corner?
8. What gets wetter the more it dries?
9. The more there is, the less you see.
10. They come at night without being called and are lost in the day without being stolen.

D. Activity 4: Answer these riddles!

1. What kind of room has no windows or doors?
2. I have holes on the top and bottom. I have holes on my left and on my right. And I have holes in the middle, yet I still hold water. What am I?
3. I look at you, you look at me, I raise my right, you raise your left. What is this object?
4. It has no top or bottom but it can hold flesh, bones, and blood all at the same time. What is this object?
5. The more you take the more you leave behind.

6. Light as a feather, there is nothing in it; the strongest man can't hold it for much more than a minute.
7. What can run but never walks, has a mouth but never talks, has a head but never weeps, has a bed but never sleeps?
8. What can fill a room but takes up no space?
9. It is weightless, you can see it, and if you put it in a barrel it will make the barrel lighter?
10. No sooner spoken than broken. What is it?
11. Only two backbones and thousands of ribs.
12. A barrel of water weighs 20 pounds. What must you add to it to make it weigh 12 pounds?
13. He has married many women but has never married. Who is he?
14. If you have it, you want to share it. If you share it, you don't have it. What is it?
15. You can't keep this until you have given it.
16. Take off my skin, I won't cry, but you will. What am I?
17. What do you serve that you can't eat?
18. What goes up and never comes down?
19. What has to be broken before it can be used?
20. You answer me, although I never ask you questions. What am I?

E. Activity 5

Try to find/make one of your favorite riddles and its answer.

Lampiran 3: Penilaian

A. Penilaian Sikap

Penilaian sikap berupa penilaian oleh guru menggunakan jurnal catatan guru dengan mencatat perilaku siswa yang menonjol, baik positif maupun negatif selama pembelajaran, atau di luar pembelajaran.

Berikut format jurnal catatan guru:

No.	Nama Siswa	Kelas	Hari/Tgl.	Catatan Kejadian	Keterangan/ Tindak lanjut

B. Penilaian Pengetahuan

- a. Latihan-latihan selama proses pembelajaran: mengerjakan activity di worksheet/LKPD
- b. Soal Penilaian Harian: mengerjakan soal Evaluation :

Evaluation: Choose the correct answers! (Score maksimal 10. 1 soal benar score 1. 1 soal salah score 0)

1.

In our daily social interaction, we should be used to tell the truth, not lie. The proverb says:

- A. If you play with fire, you'll get burned
- B. Good things come to those who wait
- C. Honesty is the best policy
- D. Easy come easy go
- E. If you can't beat them, join them

2.

"Don't bite the hands that feed you". The meaning of the proverb is ...

- A. You need to give it a time
- B. Do not hurt someone that is helping you
- C. Watching something does not solve the problem
- D. There is no problem at living someone
- E. It's not good to bite someone's hand

3.

Roni : How was your final exam?

Siti : It's bad. I couldn't pass it. I really don't know what I should do now. I give up.

Roni : I'm sorry to hear that. But, don't give up. ...

- A. Failure is the stepping stone to success
- B. Diligence is the mistress of success
- C. Look before you leap
- D. Better late than never
- E. It is wiser to find out than to suppose

4.

Vivi : I want to be better than now. I mean it. I want to make my parents proud of me.

Weni : Are you sure? Don't just tell me that you're going to change. Do it! ...

- A. Action speak louder than words
- B. Don't cry over the split milk

- C. All that glitter is not gold
- D. One rotten apple spoils the rest
- E. The early bird get dow

5.

When in Rome, do as Romans

- A. Sudah jatuh tertimpa tangga
- B. Air susu dibalas air tuba
- C. Dimana bumi dipijak disitu langit dijunjung
- D. Dikota Roma, ada klub AS Roma
- E. Tak ada gading yang tak retak

6.

I come in different style. I can help you walk for miles. I Come in pair. I'm something what you wear. With heals I'm glam. What am I?

- A. Raincoat
- B. Gloves
- C. Ear rings
- D. Umbrella
- E. Shoes

7.

When you break it, it is still useful.

What is that?

- A. Money
- B. An egg
- C. A glass
- D. A watch
- E. A plate

8.

Give me food, and I will live; give me water, and I will die. What am I?

- A. stone
- B. fire
- C. rice
- D. stove
- E. wood

9.

RiddleMe

10 fish are in a tank!

- 2 Drown

- 4 Swim away!

- 3 Die

How many are left?

- A. 1
- B. 10

- C. 7
- D. 3
- E. 5

10.

There is a School Foundation, from Pangudi Luhur Foundation and it's Saint Albert Junior High School. You know that it's the school where I study at. One day, there are four new students. There are about twenty tables and 36 chairs in my class, and 35 students in my class.

How many chairs and tables should be more to complete the new four students in my class?

- A. Four chairs and four student
- B. Four chairs and four tables
- C. Four chairs and two tables
- D. Four chairs and no table
- E. Four chair and three tables

KISI KISI PENILAIAN SOAL PENGETAHUAN HARIAN (EVALUATION)

1.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

In our daily social interaction, we should be used to tell the truth, not lie. The proverb says:

- A. If you play with fire, you'll get burned
- B. Good things come to those who wait
- C. Honesty is the best policy
- D. Easy come easy go
- E. If you can't beat them, join them

Disajikan sebuah gambaran interaksi sosial dalam masyarakat, siswa dapat menentukan proverb, peribahasa yang tepat yang sesuai dengan interaksi sosial yang dipaparkan.

2.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

"Don't bite the hands that feed you". The meaning of the proverb is ...

- A. You need to give it a time
- B. Do not hurt someone that is helping you
- C. Watching something does not solve the problem
- D. There is no problem at living someone
- E. It's not good to bite someone's hand

Disajikan sebuah proverb/peribahasa, siswa dapat menentukan makna dari proverb tersebut dengan tepat.

3.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

Roni : How was your final exam?

Siti : It's bad. I couldn't pass it. I really don't know what I should do now. I give up.

Roni : I'm sorry to hear that. But, don't give up. ...

- A. Failure is the stepping stone to success
- B. Diligence is the mistress of success
- C. Look before you leap
- D. Better late than never
- E. It is wiser to find out than to suppose

Disajikan sebuah dialoge interaksi sosial dalam masyarakat, siswa dapat melengkapi dialogue dengan proverb, peribahasa yang tepat yang sesuai dengan interaksi sosial yang dipaparkan.

4.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

Vivi : I want to be better than now. I mean it. I want to make my parents proud of me.

Weni : Are you sure? Don't just tell me that you're going to change. Do it! ...

- A. Action speak louder than words
- B. Don't cry over the split milk
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Disajikan sebuah dialoge interaksi sosial dalam masyarakat, siswa dapat melengkapi dialogue dengan proverb, peribahasa yang tepat yang sesuai dengan interaksi sosial yang dipaparkan.

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Meaning : logical, interpersonal

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When in Rome, do as Romans

- A. Sudah jatuh tertimpa tangga
- B. Air susu dibalas air tuba
- C. Dimana bumi dipijak disitu langit dijunjung
- D. Dikota Roma, ada klub AS Roma
- E. Tak ada gading yang tak retak

Disajikan sebuah proverb/peribahasa berbahasa Inggris, siswa dapat menentukan padanana proverb tersebut dalam bahasa Indonesia dengan tepat.

6.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

I come in different style. I can help you walk for miles. I Come in pair. I'm something what you wear. With heels I'm glam. What am I?

- A. Raincoat
- B. Gloves
- C. Ear rings
- D. Umbrella
- E. Shoes

Disajikan sebuah riddle/teka teki, siswa dapat menentukan jawaban dari riddle tersebut dengan tepat.

7.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

When you break it, it is still useful.

What is that?

- A. Money
- B. An egg
- C. A glass
- D. A watch
- E. A plate

Disajikan sebuah riddle/teka teki, siswa dapat menentukan jawaban dari riddle tersebut dengan tepat.

8.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

Give me food, and I will live; give me water, and I will die. What am I?

- A. stone
- B. fire
- C. rice
- D. stove
- E. wood

Disajikan sebuah riddle/teka teki, siswa dapat menentukan jawaban dari riddle tersebut dengan tepat.

9.

Meaning : logical, interpersonal

Kompetensi : Sociolinguistik

RiddleMe

10 fish are in a tank!

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- A. 1
- B. 10
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Disajikan sebuah riddle/teka teki, siswa dapat menentukan jawaban dari riddle tersebut dengan tepat.

10

Meaning : logical, interpersonal

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There is a School Foundation, from Pangudi Luhur Foundation and it's Saint Albert Junior High School. You know that it's the school where I study at. One day, there are four new students. There are about twenty tables and 36 chairs in my class, and 35 students in my class.

How many chairs and tables should be more to complete the new four students in my class?

- A. Four chairs and four students
- B. Four chairs and four tables
- C. Four chairs and two tables
- D. Four chairs and no table
- E. Four chair and three tables

Disajikan sebuah riddle/teka teki, siswa dapat menentukan jawaban dari riddle tersebut dengan tepat.

Pedoman Penskoran Penilaian Pengetahuan

No.	Uraian	Skor	Jumlah Skor
1-10	Setiap jawaban benar	1	10
	Jumlah skor		10

Jumlah soal : 10

Jumlah skor maksimal : 10

Jumlah nilai : (skor perolehan/skor maksimal x 10)

Penilaian Ketrampilan Kisi-kisi penulisan soal ketrampilan:

No.	Indikator Pencapaian Kompetensi	Tehnik Penilaian	Bentuk Instrumen	Jenjang Pengetahuan	Instrumen	Kunci
1.	Diberikan instruksi, siswa dapat menemukan proverb dan riddle berbahasa inggris dan menuliskan maknanya dengan benar.	Tes tulis	Uraian	C3	<p><i>a. Try to search 5 Indonesian proverbs and make their English equivalents</i></p> <p><i>b. Try to finds the answers of the following riddles</i></p>	<i>It depends.</i>
2	Diberikan instruksi, siswa mengungkapkan proverb dan riddle favoritnya dengan baik.	Praktik	Kinerja	C3	<i>Try to tell a little about one of your favorite proverbs and its meaning, one of your favorite riddles and its answer.</i>	<i>It depends.</i>

Pedoman Penilaian Kemampuan Menulis:

No.	Aspek yang Dinilai	Kriteria	Skor
1.	Keaslian Penulisan	Sangat asli	5
		Asli	4
		Cukup asli	3
		Kurang asli	2
		Tidak asli	1
2.	Kesesuaian isi dengan tema	Sangat sesuai	5
		Sesuai	4
		Cukup sesuai	3
		Kurang sesuai	2

		Tidak sesuai	1
3.	Keruntutan jawaban	Sangat runtut	5
		Runtut	4
		Cukup runtut	3
		Kurang runtut	2
		Tidak runtut	1
4.	Pilihan kosa kata	Sangat tepat	5
		Tepat	4
		Cukup tepat	3
		Kurang tepat	2
		Tidak tepat	1
5.	Penulisan kosa kata	Sangat tepat	5
		Tepat	4
		Cukup tepat	3
		Kurang tepat	2
		Tidak tepat	1
6.	Tata bahasa	Sangat tepat	5
		Tepat	4
		Cukup tepat	3
		Kurang tepat	2
		Tidak tepat	1
7.	Kerapihan tulisan	Rapi dan mudah dibaca	5
		Tidak rapi tetapi mudah dibaca	4
		Tidak rapi dan tidak mudah dibaca	3
		Tidak rapi dan sulit terbaca	2
		Tidak rapi dan tidak bisa dibaca	1

Catatan:

Nilai maksimal kemampuan pengetahuan: $7 \times 5 : 35$

Nilai minimal kemampuan pengetahuan: $7 \times 1 : 5$

$$NA = \frac{\text{Skor Perolehan}}{\text{Skor Maksimal}} \times 100$$

Pedoman Penilaian Kemampuan Berbicara:

No.	Aspek yang Dinilai	Kriteria	Skor
1.	Pengucapan	Hampir sempurna	5
		Ada beberapa kesalahan tetapi tidak mengganggu makna	4
		Ada beberapa kesalahan dan mengganggu makna	3
		Banyak kesalahan dan mengganggu makna	2
		Terlalu banyak kesalahan dan mengganggu makna	1
2.	Intonasi	Hampir sempurna	5
		Ada beberapa kesalahan tetapi tidak mengganggu makna	4
		Ada beberapa kesalahan dan mengganggu makna	3
		Banyak kesalahan dan mengganggu makna	2
		Terlalu banyak kesalahan dan mengganggu makna	1
3.	Kelancaran	Sangat lancar	5
		Lancar	4
		Cukup lancar	3
		Kurang lancar	2
		Tidak lancar	1
4.	Ketepatan makna dan tata bahasa	Sangat tepat	5
		Tepat	4
		Cukup tepat	3
		Kurang tepat	2
		Tidak tepat	1

Catatan:

Nilai maksimal kemampuan ketrampilan: 4 x 5 : 20

Nilai minimal kemampuan ketrampilan

$$NA = \frac{\text{Skor Perolehan}}{\text{Skor Maksimal}} \times 100$$

Lampiran 3: Kunci Worksheet (LKPD) dan Evaluation (Penilaian Harian)

A. **Activity 1: Many possible answers!**

B. **Activity 2: Many possible answers!**

C. **Activity 3**

1. Carpet
2. Fire
3. A cold
4. A nose
5. A match
6. Corn
7. A stamp
8. Towel
9. Darkness
10. Stars

D. **Activity 4:**

1. A mushroom
2. A sponge
3. A mirror
4. A ring
5. Footsteps
6. Breath
7. River
8. Light
9. A hole
10. Silence
11. Railroad
12. Holes
13. A priest
14. A secret
15. A promise
16. An onion
17. A tennis ball
18. Your age
19. An egg
20. A telephone

E. **Activity 5:** Many possible answers.

F. **Key of the Evaluation: Score maksimal 10. 1 soal benar score 1. 1 soal salah score 0.**

1. A
2. C
3. A
4. D
5. C
6. D
7. D
8. A
9. E
10. C

Lampiran 4: Remedial dan Pengayaan

A. Remedial

Pelajari kembali Materi terkait Proverb dan Riddle, dan kerjakan kembali activity activity di LKPD serta evaluasi perbaikan.

B. Pengayaan:

Create a poster related to your favorite proverb!

Create a card related to your favorite riddle!