

LESSON PLAN 1 (LP1)
LONG DISTANCE LEARNING (LDL)

School : SD Ar Rafi (Ar Rafi' Primary School)
Grade / Semester : III / 5
Subject : English
Theme / Subtheme : Living & Non Living Things
Lesson : 1 to 3
Time Allocation : 3 sessions

A. LEARNING OBJECTIVES

1. Students are able to understand the content of Qur'an Surah An Nahl verse 53
2. Students are able to determine kinds of living things.
3. Students are able to determine 7 life processes of living things.

B. LEARNING ACTIVITIES

Activity	Activity Description	Tools and Media
Opening	Saying the lafadz of Basmallah and Salam, inviting students to say the lafadz of Basmallah before starting the lesson, calling the register, giving motivation, early diagnosis, delivering the learning objectives, learning scenario and assessed aspects.	Google meet/zoom
Main Activity	<ul style="list-style-type: none"> ● Students recite together Qur'an Surah Al Anbiya verse 30 which is shown by the teacher through his / her presentation view. ● Students try to understand the content of the Qur'an verse which is based on their own perception and conclude it with the guide or direction of the teacher in the end. ● Students open the lesson slides / resources which have been shared by the teacher via Google Classroom before the lesson begins. ● Students listen and pay attention carefully to the teacher's brief explanation and discussion of the lesson and the usage of fun learning apps or tools relates to the lesson which are given or shared in the Google Classroom. ● Students try the apps or tools suitable with the teacher's direction or guide. ● Students do some reviews of the lesson via quizizz / kahoot / quizwhizzer or any other apps or tools which are given or shared by the teacher via the Google Classroom. 	Google meet/zoom/Google Classroom/ Google Applications/Other fun and educative applications (educandy.com)/Lesson videos/Learning resources (books)
Closing	<ul style="list-style-type: none"> ● Saying the lafadz of Hamdallah together. ● Teacher recalls the lesson briefly, appreciates the students and gives the upcoming / further action. 	Google meet/zoom

C. ASSESSMENT FORM :

- Knowledge and Skills Aspects: Including Spiritual and Social Aspects which refers to Learning Achievement Card (Kartu Hasil Studi)
- Via Quiz Game such as kahoot / quizizz / quizwhizzer for the daily practices and google form for the evaluating test.
- Remedial Learning: provided to the students who haven't accomplished or met the minimum criterion standard of the English Subject.
- Enrichment: to the students who have accomplished or met the minimum accomplishment criterion of the English Subject.

Bandung, July 2020

Acknowledged by
Principal

Subject Teacher

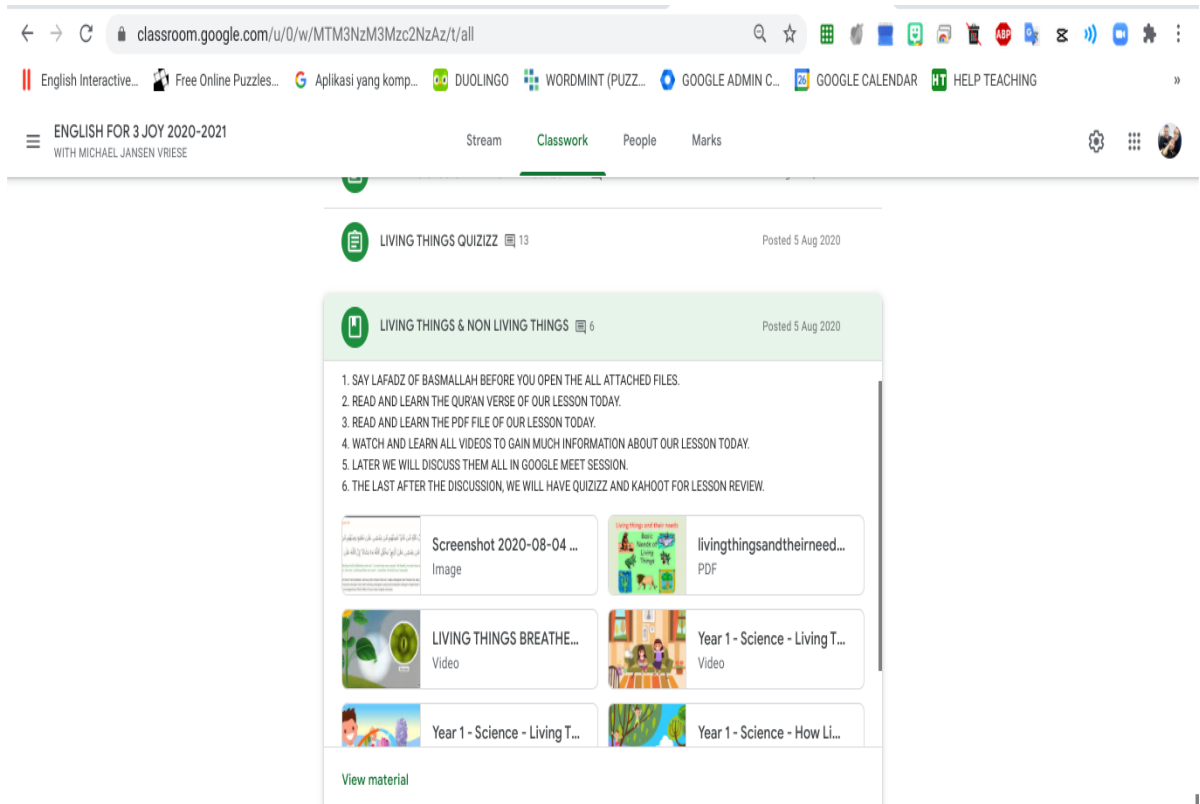
Yeni Castriyani S.Pd, Gr.

Michael Jansen Vriese

MEREVIEW MATERI (SELF LEARNING) DENGAN WEB APPLICATION “EDUCANDY”, LATIHAN SOAL DENGAN “QUIZWHIZZER”, DAN EVALUASI DENGAN GOOGLE FORM.

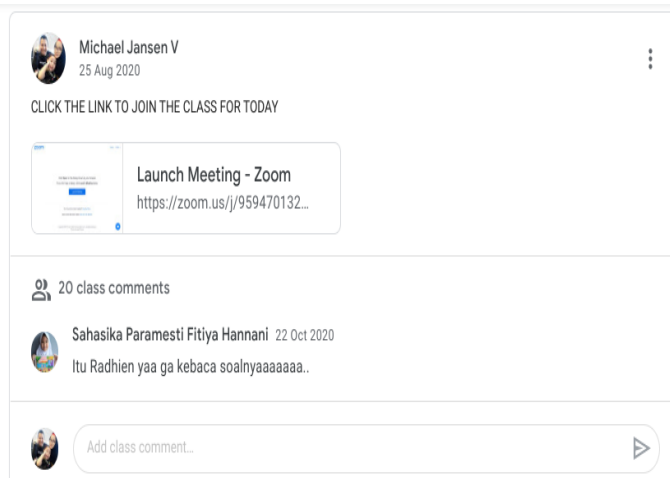
MEREVIEW MATERI:

1. SISWA MEMPELAJARI SECARA MANDIRI AYAT ALQURAN / SLIDES / VIDEO MATERI YANG GURU BERIKAN MELALUI GOOGLE CLASSROOM

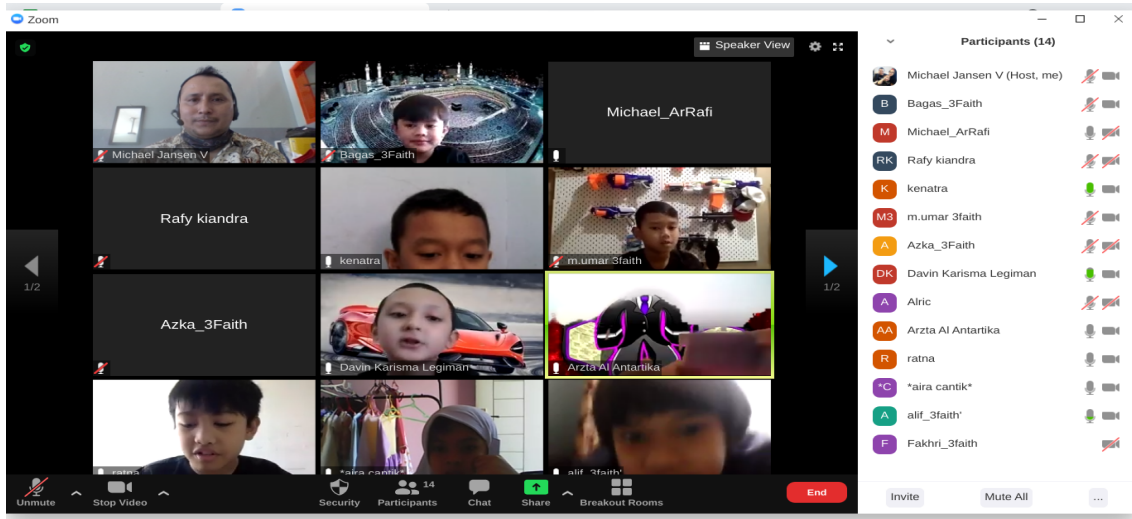


The screenshot shows a Google Classroom interface. At the top, the browser address bar displays 'classroom.google.com/u/0/w/MTM3NzM3Mzc2NzAz/t/all'. Below the browser, there are several open tabs including 'English Interactive...', 'Free Online Puzzles...', 'Aplikasi yang komp...', 'DUOLINGO', 'WORDMINT (PUZZ...', 'GOOGLE ADMIN C...', 'GOOGLE CALENDAR', and 'HELP TEACHING'. The main content area shows a lesson titled 'LIVING THINGS QUIZZZ' posted on 5 Aug 2020. Below it, a detailed lesson titled 'LIVING THINGS & NON LIVING THINGS' is shown, also posted on 5 Aug 2020. The lesson includes a list of instructions: 1. SAY LAFADZ OF BASMALLAH BEFORE YOU OPEN THE ALL ATTACHED FILES. 2. READ AND LEARN THE QURAN VERSE OF OUR LESSON TODAY. 3. READ AND LEARN THE PDF FILE OF OUR LESSON TODAY. 4. WATCH AND LEARN ALL VIDEOS TO GAIN MUCH INFORMATION ABOUT OUR LESSON TODAY. 5. LATER WE WILL DISCUSS THEM ALL IN GOOGLE MEET SESSION. 6. THE LAST AFTER THE DISCUSSION, WE WILL HAVE QUIZZZ AND KAHOOT FOR LESSON REVIEW. Below the instructions, there are several resource cards: 'Screenshot 2020-08-04 ... Image', 'livingthingsandtheirneed... PDF', 'LIVING THINGS BREATHE... Video', 'Year 1 - Science - Living T... Video', 'Year 1 - Science - Living T...', and 'Year 1 - Science - How Li...'. A 'View material' link is visible at the bottom of the resource cards.

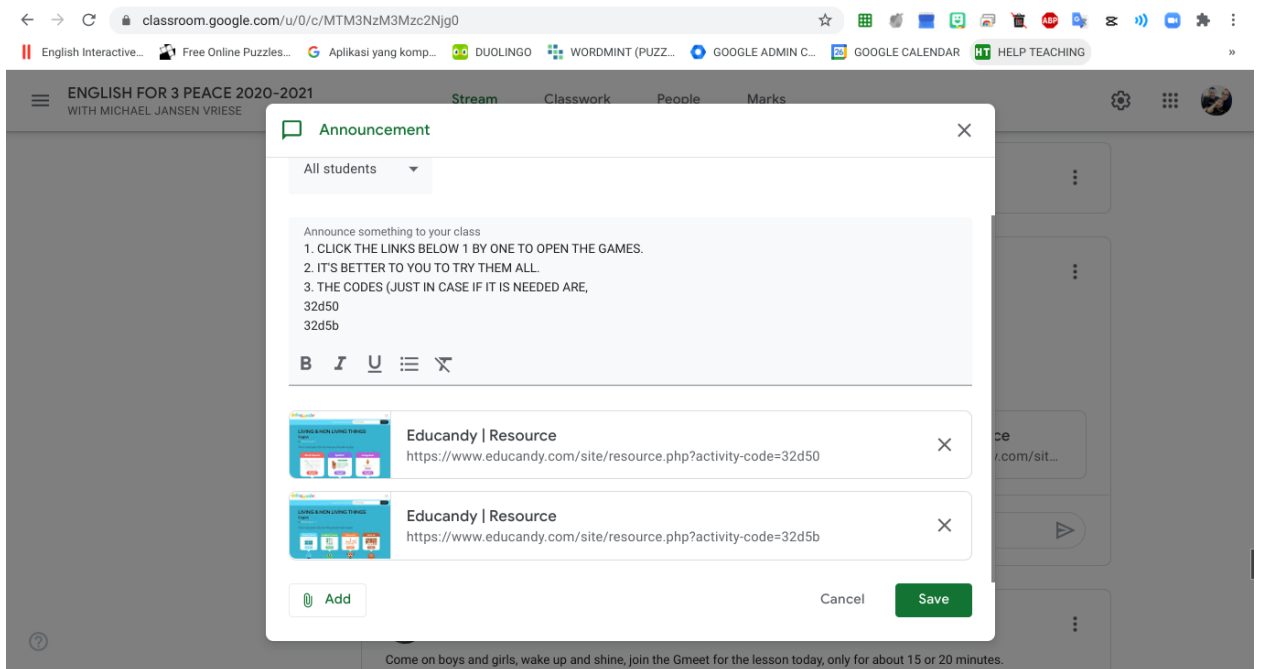
2. GURU DAN SISWA BERDISKUSI MENGENAI MATERI TERSEBUT. GURU MENJELASKAN SECARA SINGKAT ISTILAH-ISTILAH (VOCABULARIES / GLOSSARIES) MENGENAI LIVING THINGS DAN LIFE PROCESS, SISWA MENYIMAK DAN MENJAWAB PERTANYAAN GURU SEPUTAR AYAT ALQURAN DAN ISTILAH-ISTILAH TERSEBUT (DILAKUKAN MELALUI GOOGLE MEETING, ZOOM YANG LINKNYA DIBAGIKAN MELALUI GOOGLE CLASSROOM.



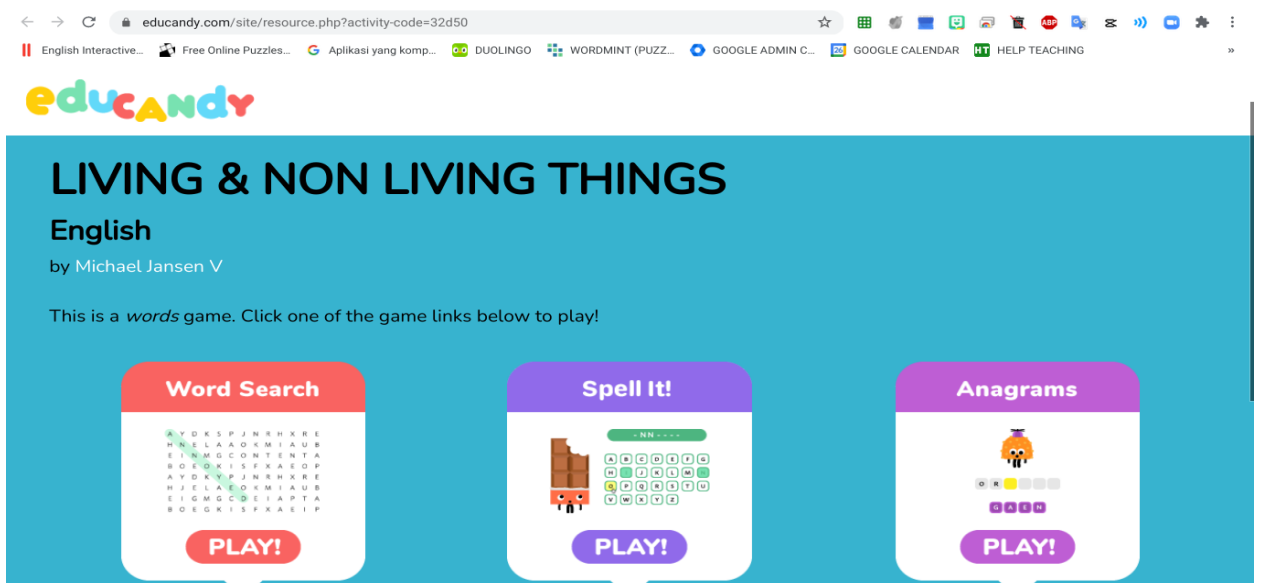
The screenshot shows a comment section in Google Classroom. At the top, a comment from Michael Jansen V, dated 25 Aug 2020, says 'CLICK THE LINK TO JOIN THE CLASS FOR TODAY'. Below this, there is a 'Launch Meeting - Zoom' card with the URL 'https://zoom.us/j/959470132...'. Underneath the card, it says '20 class comments'. The next comment is from Sahasika Paramesti Fitiya Hannani, dated 22 Oct 2020, saying 'Itu Radhien yaa ga kebaca soalnyaaaaaaa...'. At the bottom, there is a text input field for adding a class comment with a 'Send' button.



3. GURU MEMPERLIHATKAN LINK-LINK EDUCANDY.COM YANG SUDAH DIJADWALKAN AKAN MUNCUL PADA JAM YANG TELAH DITENTUKAN OLEH GURU TERSEBUT DI GOOGLE CLASSROOM PADA BAGIAN STREAM (ANNOUNCEMENT).



4. GURU MENSIMULASIKAN GAMES EDUKASI SEPUTAR ISTILAH-ISTILAH DALAM MATERI LIVING THINGS & LIFE PROCESS YANG HARUS DIKUASAI OLEH SISWA NANTINYA DENGAN MENGGUNAKAN EDUCANDY.COM, SISWA MENYIMAK DAN MEMPERHATIKAN SIMULASI YANG DILAKUKAN OLEH GURU. GURU JUGA MENGINFOKAN BAHWA GAMES ITU BISA DIBUKA KAPAN SAJA DAN BERULANG-ULANG DAN MEREKOMENDASIKAN KEPADA SISWA-SISWI UNTUK SERING MEMAINKANNYA DAN MEMAINKAN SEMUA JENIS GAME YANG DISEDIAKAN SEHINGGA AKAN LEBIH DAPAT MENGUASAI KOSAKATA (VOCABUALRIES YANG DIHARAPKAN).





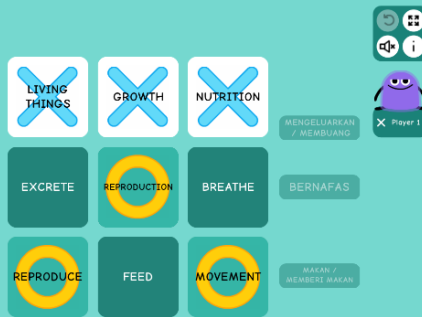
educandy.com/site/html5/bin/main.php?activity=noughts&quid=208219



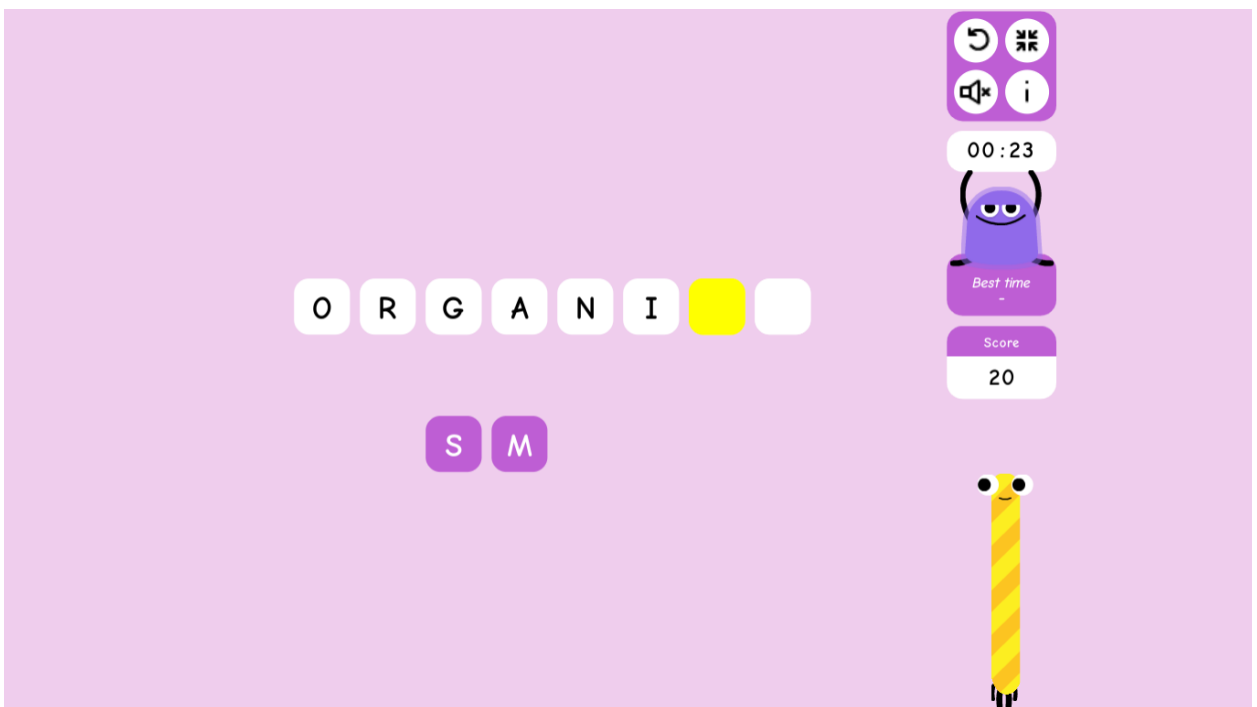
My Account My Activities Export Import Search...

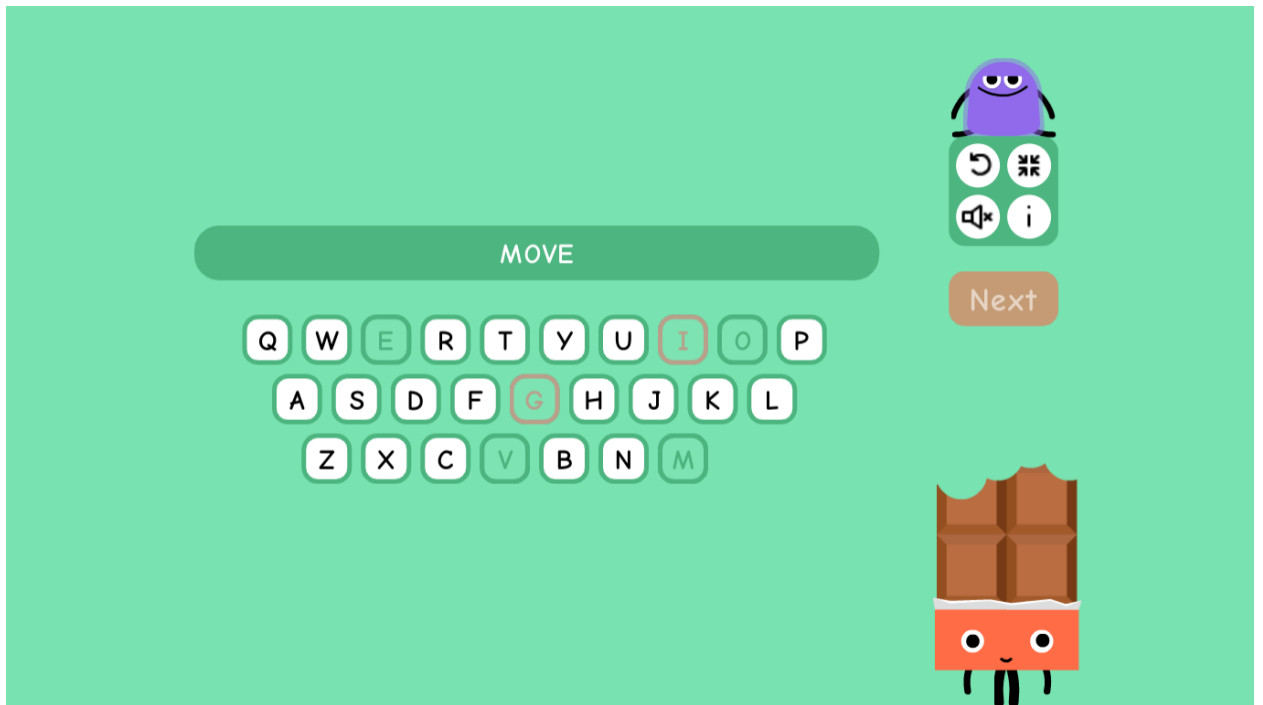
Welcome, Michael Jansen V! [log out](#)

Home / My Activities / LIVING & NON LIVING THINGS / Noughts&Crosses



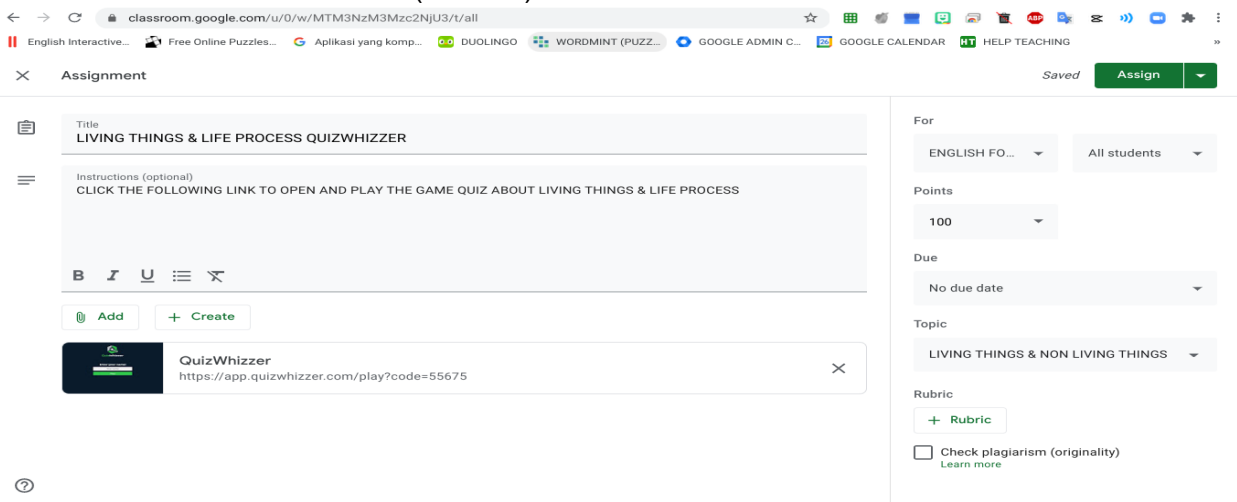
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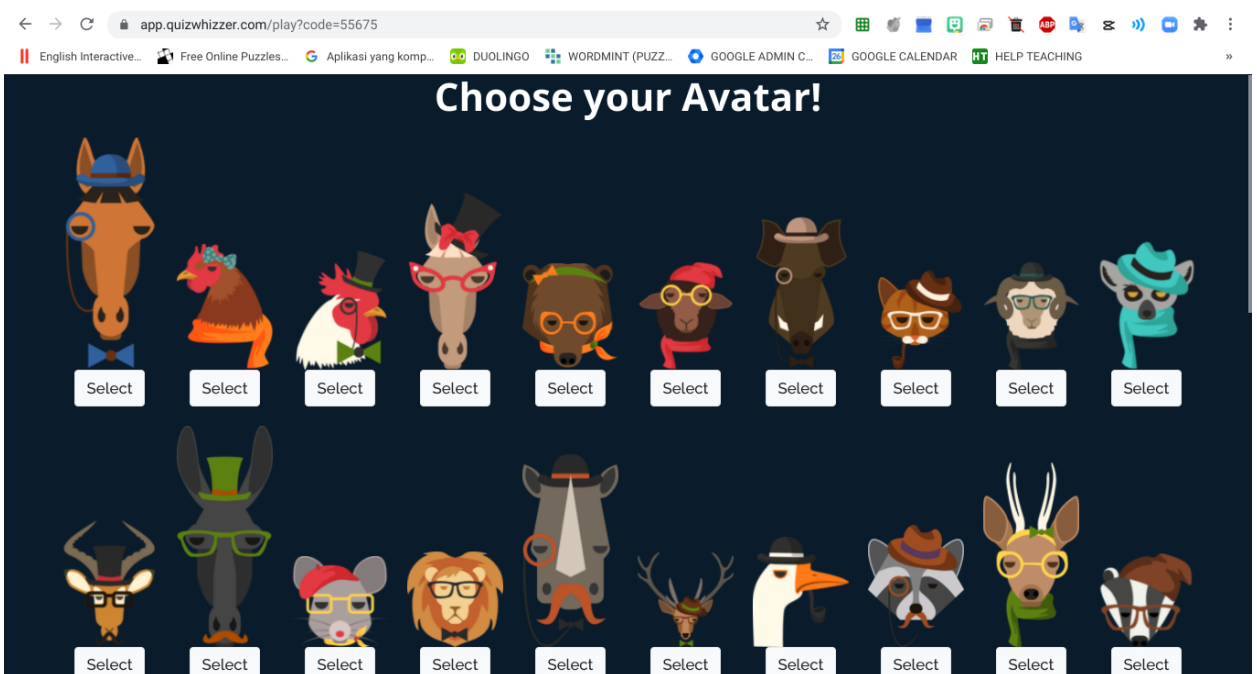
MEMBERIKAN LATIHAN MELALUI QUIZWHIZZER (BISA JUGA KAHOOT MAUPUN QUIZZ ATAU APLIKASI BERBASIS WEB LAIN YANG MENARIK DAN MENYENANGKAN:

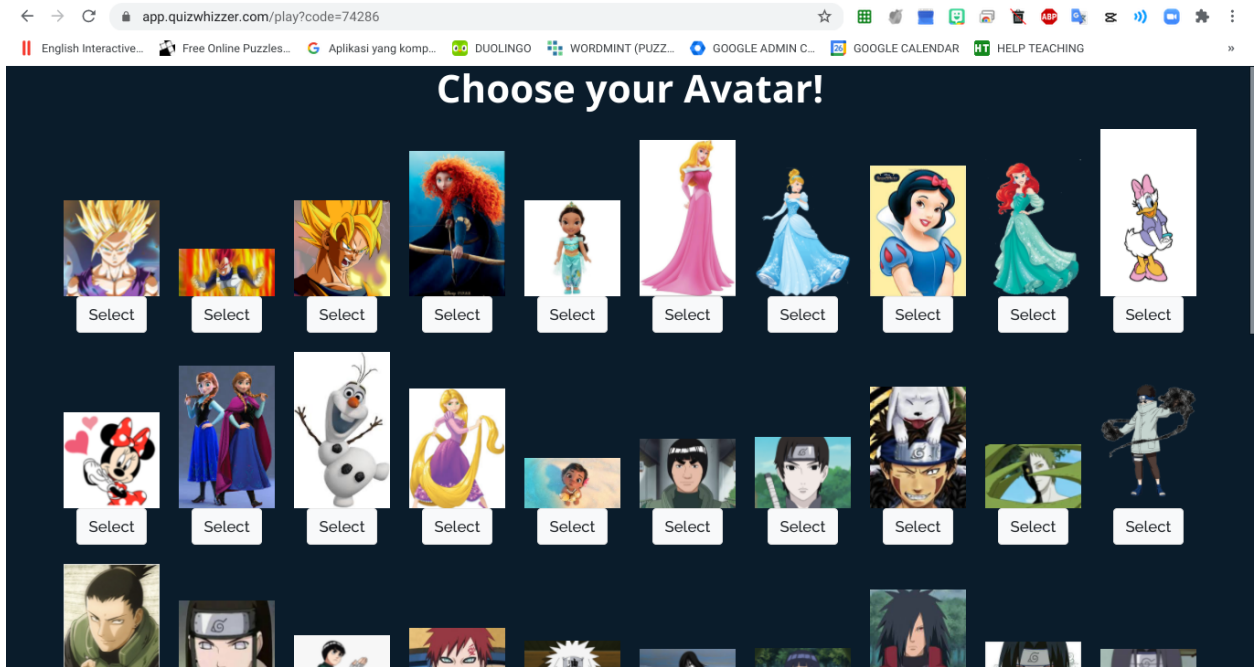
1. GURU MEMPOSTING QUIZWHIZZER (LINK PERMAINAN) DI GOOGLE CLASSROOM MELALUI CLASSWORK (TUGAS)



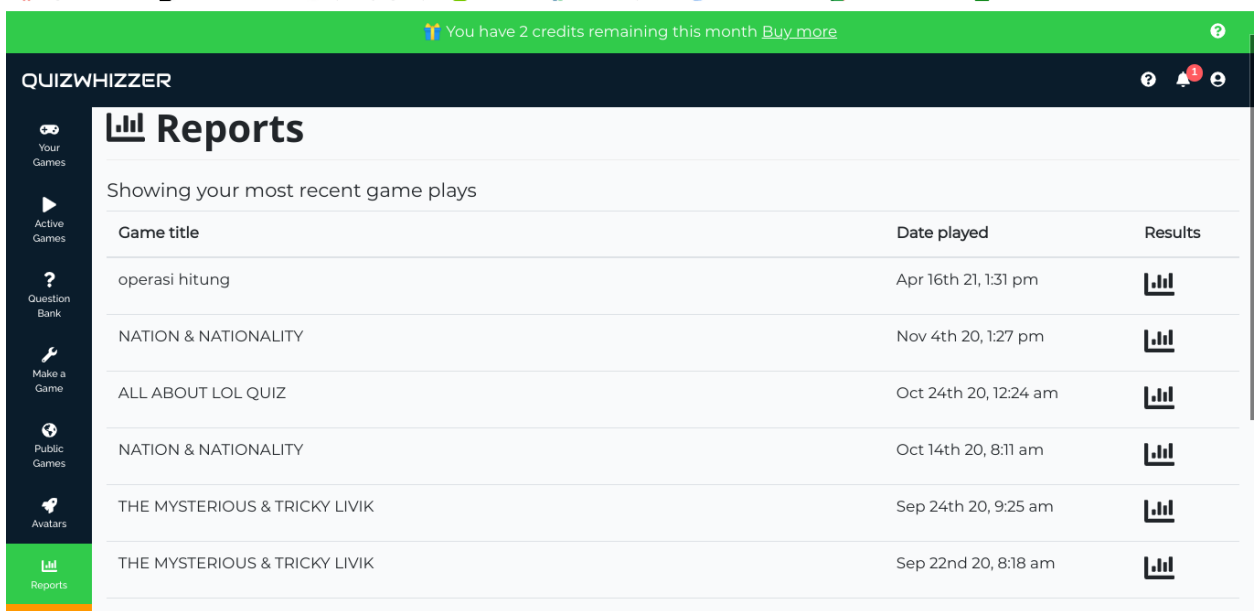
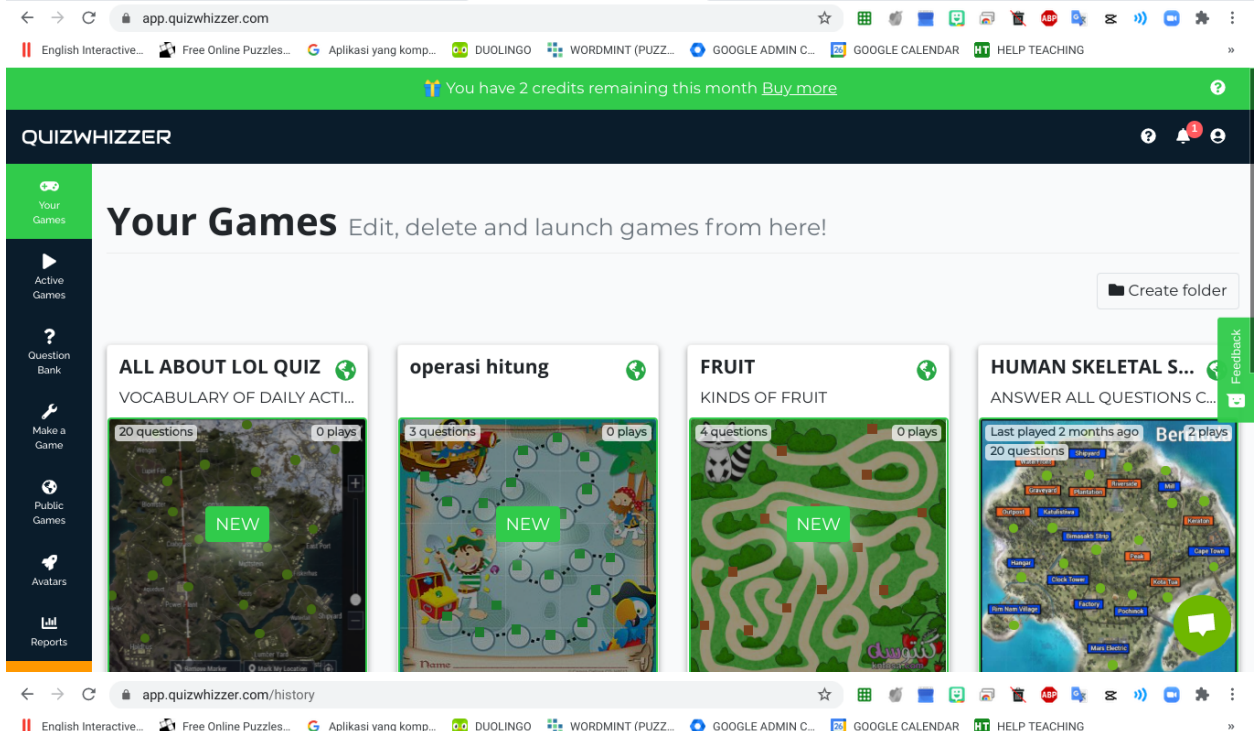
2. SISWA MENKLIK LINK QUIZWHIZZER DAN MEMASUKKAN NAMA BERIKUT KELASNYA SERTA MEMILIH AVATAR YANG DISUKAI (AGAR LEBIH MENARIK GURU SUDAH MEMBUAT AVATAR YANG MENARIK MINAT-MINAT SISWA-SISWANYA SEPERTI KARAKTER KARTUN YANG DIMINATI ANAK (PUN HALNYA DENGAN PEMILIHAN DAN PENETAPAN MAP / GAME BOARD QUIZWHIZZERNYA, SEMISAL

MAP PENCARIAN HARTA KARUN, MISI, DAN LAIN-LAIN) DAN MENSETNYA PADA GAME TERSEBUT.





3. GURU DAPAT MELIHAT HASIL SECARA LANGSUNG PADA BOARD DENGAN MENKLIK SHOW LEADERBOARD ATAU VIEW RESULTS SEPERTI YANG TERLIHAT PADA GAMBAR YANG KE-2 DI ATAS. DAPAT JUGA MENKLIK REPORTS.



EVALUASI SISWA DENGAN GOOGLE FORM

1. GURU MEMPOSTING SOAL DALAM BENTUK GOOGLE FORM PADA GOOGLE CLASSROOM DAN SISWA MENKLIK SERTA MENERJAKANNYA.

The screenshot shows the Google Classroom assignment creation page. The title is "LIVING & NONLIVING THINGS AND LIFE PROCESS EVALUATION". The instructions are as follows:

1. CLICK THE FILE (GOOGLE FORM) TO OPEN THE EVALUATION PROBLEMS.
2. SAY LAFADZ BASMALLAH BEFORE YOU ARE GOING TO DO IT.
3. READ THE INSTRUCTIONS AND LEARN THE QUESTIONS WELL AND CAREFULLY BEFORE YOU ARE GOING TO ANSWER.
4. AFTER YOU HAVE FINISHED ANSWERING ALL QUESTIONS, RECHECK THEM BEFORE YOU WILL SUBMIT YOUR WORK.
5. CLICK "SUBMIT" OR "KIRIM" AFTER YOU HAVE BEEN SURE ABOUT ALL OF YOUR ANSWERS FOR ALL PROBLEMS.
6. CLICK "MARK AS DONE" OR "TANDA SEBAGAI SELESAI" IN THE GOOGLE CLASSROOM ASSIGNMENT POST.
7. SAY LAFADZ HAMDALLAH WHEN YOU HAVE DONE THEM COMPLETELY.
8. GOOD LUCK, HOPEFULLY YOU WILL GET THE BEST SCORE.

The interface includes a "Save" button, a "For" dropdown set to "All students", "Points" set to "100", "Due" set to "No due date", and "Topic" set to "LIVING THINGS". A "Rubric" section has a "+ Rubric" button and a "Check plagiarism (originality)" checkbox. A "Grade importing" toggle is visible at the bottom.

2. HASILNYA NANTI BISA DILIHAT DARI TANGGAPAN (RESPONS) DARI GOOGLE FORM TERSEBUT.

The screenshot shows the Google Forms response scores page. The scores are as follows:

Email	Score/100	Score released
mkenziearsasaputra@sarrafi2.sch.id	88	8 Sept 08:58
enricozavierrezqaahmad@sarrafi2.sch.id	96	8 Sept 08:58
arinykhumairaalkhuzaima@sarrafi2.sch.id	100	8 Sept 08:59
astinghathfanalfathi@sarrafi2.sch.id	56	8 Sept 09:03
aldevanonabihataqy@sarrafi2.sch.id	96	8 Sept 09:03
jhanmakailahfahira@sarrafi2.sch.id	100	8 Sept 09:04
maghazinajid@sarrafi2.sch.id	100	8 Sept 09:04
safiykiandra@sarrafi2.sch.id	72	8 Sept 09:06
rafanshaalifakbar@sarrafi2.sch.id	100	8 Sept 09:09