RENCANA PELAKSANAAN PEMBELAJARAN

Satuan Pendidikan : SMP Negeri 2 Bajawa

Kelas / Semester : IX

Tema : Narrative Text
Sub Tema : Malin Kundang

Pembelajaran ke : 1

Alokasi waktu : 10 menit

A. TUJUAN PEMBELAJARAN

Setelah mengikuti proses pembelajaran peserta didik di diharapkan dapat:

- 1. Mengidentifikasi tujuan teks, generic structure dan language features dari narrative text sederhana
- 2. Menemukan moral value atau lesson from the story dari cerita fiksi (fairy tails) pendek dan sederhana.

B. KEGIATAN PEMBELAJARAN:

Langkah	Deskripsi	Alokasi
Pembelajaran		Waktu
Kegiatan	- Salam dan tegur sapa	2
Pendahuluan	- Cek kehadiran, berdoa, menyiapkan buku pelajaran	
	- Mengajukan pertanyaan-pertanyaan untuk memotivasi rasa ingin tahu	
	peserta didik tentang topic yang mau dibahas.	
	- Menjelaskan tujuan pembelajaran atau kompetensi dasar	
Kegiatan Inti	- Guru meminta siswa mengamati /mendengar dan memperhatikan cerita dalam tayangan vidio (Malin Kundang) yang disiapkan guru	6
	- Guru menanyakan siswa bagian dari teks	
	- Siswa memberikan respon beragam	
	- Guru menjelaskan generic structure dan characteristic teks narratif	
	- Siswa mencatat dan menandainya.	
	- Guru menunjukkan teks narrative yang kedua	
	- Guru menyuruh siswa secara bergantian (role play) menanyakan	
	bagian dari teks narrative.	
	- Siswa melakukan role play yang disuruh guru	
Kegiatan Penutup	- Menyimpulkan hasil pembelajaran	2
	- Memberi tugas mencari teks narrative lainnya dari buku paket	
	- Menyampaikan rencana kegiatan pembelajaran untuk pertemuan	
	berikutnya	

C. PENILAIAN (ASSESMEN) PEMBELAJARAN:

Penilaian dilakukan menyatu dalam proses pembelajaran meliputi :

- 1. Penilaian Sikap (pengamatan)
- 2. Penilaian pengetahuan (tes lisan dan tulisan)
- 3. Penilaian keterampilan (Unjuk kerja atau role play)

Mengetahui: Bajawa ,17 Mei 2021 Kepala SMP Negeri 2 Bajawa Guru Mata Pelajaran

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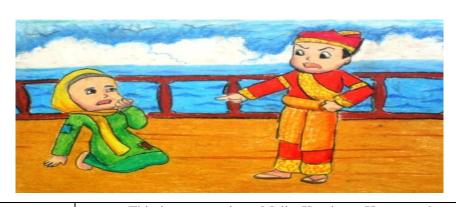
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Lampiran 1 Penilaian sikap:

No	Sikap	Kriteria	Hasil Pengmatan	
			Ya	Tidak
1	Ketakwaan	Berdoa sebelum dan sesudah pelajaran selesai		
2	Tanggung jawab (responsibility)	Melaksanakan tugas yang diberikan guru		
3	Tekun (dilligence)	Mengerjakan tugas sesuai waktu yang diberikan		
4	Rasa hormat dan perhatian(respect)	Menghargai pendapat teman		
5	Kebranian (courage)	Berani menyampaikan pendapat		

Lampiran 2 penilaian pengetahuan :
Teknik : tes tertulis
Bentuk : uraian

MALIN KUNDANG



Orientation	This is a story about Malin Kundang. He was a boy from a very poor family who lived with his mother. His father is a sailor but he had already died. Malin was a smart boy but a bit naughty.	
Complication	He always chased a chicken and hit it with a broom, until one day he slip off and hurt himself. The wounded left a scar on his hand. When Malin grew up, he decided to go to the city, so one day he would become rich by the time he went back to the village. Malin's mother disagreed with his decision because he only one she had. But Malin had already made up his mind, his mother had no other choice but to let her only child go.	
Resolution	On the other hand Malin's mother was getting older. She missed her child so much that she had always wait for Malin's return at the harbour every day until one day there was a merchant who stopped by the village. She knew that he was Malin at the moment she saw him. What makes her so sure is because of the scar on his hand. But Malin deny her as his mother because Malin felt ashame to his wife and the crew, then he was gone. Malin's mother was really upset then she start to curse him. On his journey Malin's ship begin to shaking and soon it turned into a stone until now.	
Re-orientation	Malin Kundang's mother cursed Malin Kundang because he act unrespectly to his mosther, then the mother cursed him to a stone.	

1. Purpose of Narrative Text:

The Purpose of Narrative Text is to enterrtain or to amuse the reader with a story.

2. Generic Structure of Narrative Text

- 1. Orientation: It is about the opening paragraph (berisi pengenalan tokoh, tempat dan waktu terjadinya cerita (siapa atau apa, kapan dan dimana)
- 2. Complication : Where the problems in the story developed. (Permasalahan muncul / mulai terjadi dan berkembang)
- 3. Resolution: Where the problems in the story is solved. Masalah selesai, secara baik "happy ending" ataupun buruk "bad ending".
- 4. Coda / Reorientation (optional) lesson from the story.

3. The Characteristics / Language Feature of Narrative Text

- Past tense (challenged, accepted, raced, etc)

- Adverb of time (One day, Once upon a time, etc)
- Time conjunction (when, then, suddenly, however, etc)
- Specific character. The character of the story is specific, not general. (Malin Kundang's mother, Malin Kundang, Malin Kundang's wife, etc)
- Action verbs. A verb that shows an action. (killed, dug, walked, etc.

We must respect our parents because they're the most important person in the world (lesson of the story)

Text 2:

Cinderella

Once upon time, there was a beautiful girl called Cinderella. She lived with her stepsisters and stepmother. They were very bossy. She had to do all the housework.

One day an invitation to the ball came to the family. Her stepsisters did not let her go, so Cinderella was very sad. The stepsisters went to the ball without her.

Fortunately, the good fairly came and helped her to get to the ball. At the ball, Cinderella danced with the prince. The prince felt in love with her then he married her. They live happily ever after.

Text 3

A Hungry Crocodile



One day, there was a hungry crocodile waiting a prey near the lake in the jungle. That crocodile hiding under the surface of the lake for a long time, but there was not yet any prey approaching that lake to drink. That crocodile was so cruel and thus it had no friend and the other animals hate it so much.

At the afternoon, the crocodile could not stay any longer to the lake. It finally walked to the ground. But that day was unlucky day for that crocodile. After getting at the bank of the lake suddenly there was a big branch of the

tree falling upon its neck. The crocodile could not move at all.

Not long after the falling branch, finally there was a buffalo coming to the lake to drink. The buffalo saw the crocodile and the buffalo was afraid and would leave that lake soon. But the crocodile asked it sadly to help. The buffalo

felt sad about it and decided to help the crocodile.

But after helping the crocodile, the buffalo got something unexpected. The crocodile bit the buffalo's leg and the buffalo shouted loudly asking help for any other animal near it. Kancil that was at the way to go to the Lake heard the buffalo's voice. Kancil run quickly to see what had happened to the buffalo.

Near the lake, kancil saw the buffalo and the crocodile. Kancil asked: "what happened?" And the buffalo answered: "the crocodile bite my leg after I help to remove the big branch from its neck". The crocodile also said: "I'm hungry and you are at my territory, therefore I bit you poor buffalo." The crocodile laughed at the buffalo. Kancil said to buffalo, "It is impossible you had helped the crocodile, thus the crocodile had the right to bite you." The buffalo said, "I'm not telling a lie. I can prove it." Kancil said, "I believe that crocodile is right, but then you can try to prove your telling. But first crocodile must release your bite, okay?" Crocodile said, "Okay, it is easy, but after that I will eat the buffalo." Kancil said, "Okay, deal."

The buffalo laid the big branch at the former position, upon the crocodile's neck. After that suddenly kancil said, "Lets run buffalo, lets run!" The buffalo and kancil run as fast as possible and the crocodile had realized that it is had been fooled by kancil. The crocodile was still trapped there and there was no one helped it.

Tugas

- 1. Kapan cerita tersebut terjadi? (when was the story take place?
- 2. Siapakah tokoh-tokoh yang ada pada cerita tersebut? (who are the characters of the story?)
- 3. Tuliskan generic structure dari text yang berjudul Cinderella dan A hungry crocodile diatas!
- 4. Apa moral value (nilai moral) yang dapat diambil dari text diatas?

Pedoman Penilaian

• Nilai Siswa = Nilai perolehan / nilai maksimal x 100