

## **RENCANA PELAKSANAAN PEMBELAJARAN (RPP)**

|                   |   |
|-------------------|---|
| Satuan Pendidikan | : SMP Negeri 3 Sarolangun                                   |
| Kelas / Semester  | : IX/Genap  |
| Tema              | : Teks Naratif  |
| Sub Tema          | : Memberi dan meminta informasi terkait <i>Teks Naratif</i> |
| Alokasi Waktu     | : 10 Menit  |

### **A. Tujuan Pembelajaran**

Setelah mengikuti proses pembelajaran, peserta didik diharapkan dapat :

- Mengidentifikasi fungsi sosial, struktur teks dan unsur kebahasaan dari teks naratif

### **B. Kegiatan Pembelajaran**

#### **1. Pendahuluan**

- Guru membuka pembelajaran dengan menyapa peserta didik dan mengajak mereka berdo'a sesuai keyakinan masing-masing.
- Memeriksa kehadiran peserta didik.
- Menyiapkan fisik dan psikis peserta didik dalam mengawali kegiatan pembelajaran
- Mengaitkan materi/tema/kegiatan pembelajaran yang akan dilakukan dengan pengalaman peserta didik.
- Mengajukan pertanyaan yang berkaitan dengan materi pelajaran.
- Menyampaikan tujuan pembelajaran pada pertemuan yang berlangsung.

#### **2. Kegiatan Inti**

- Peserta didik diberi motivasi atau rangsangan dengan menampilkan sebuah video terkait materi
- Guru memberikan beberapa tokoh karakter agar peserta didik dapat rangsangan terkait karakter dan jenis cerita.

- Guru memberikan kesempatan pada peserta didik untuk mengidentifikasi sebanyak mungkin pertanyaan dan jawaban dari video yang mereka tonton.
- Guru membagi peserta didik dalam beberapa kelompok dan membagikan LK yang berisikan sebuah dongeng berjudul Sleeping Beauty.
- Peserta didik mendengarkan guru membacakan teks narrative Sleeping Beauty
- Guru memberi peserta didik kesempatan untuk berdiskusi dengan kelompok dan mengerjakan LK.
- Peserta didik mempresentasikan hasil diskusi kelompok.

### **Penutup**

- Bersama guru peserta didik membuat simpulan dari materi yang telah mereka pelajari.
- Peserta didik melakukan refleksi terhadap proses pembelajaran terkait dengan penguasaan materi, pendekatan dan model pembelajaran yang digunakan.

### **C. Penilaian Hasil Pembelajaran**

1. Penilaian sikap
2. Penilaian Pengetahuan

Mengetahui,  
Kepala Sekolah,

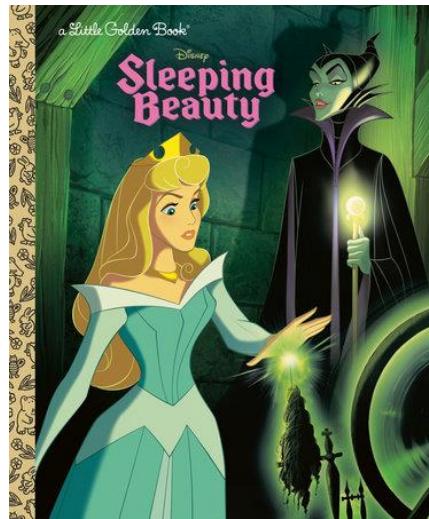
Singkut, 06 Januari 2022  
Guru Mata Pelajaran,

IKHLAS MARZUKI,S.P  
NIP. 197203162006041005

SRI RAHAYU.EP,S.Pd  
NIP.197607052000122003

**Lampiran :****I. Narrative text**

## Sleeping Beauty



In a faraway kingdom, there was an empire led by a king and queen. The king led his region with a very wise and prudent. Despite being a king, their life was less happy because they did not have a child. It made the king and queen became sad.

Then one day the queen gave birth to a beautiful little daughter named Princess Aurora. The birth of the little princess made the king and the entire kingdom happy. The king was making a big celebration to welcome his daughter. He invited all the people in the kingdom, including all the fairies that live in the kingdom. The king invited them to ask for their blessing. But the king forgot to invite all the fairies in the kingdom. The facts that there were 13 fairies in kingdom but the king only invited 12 fairies.

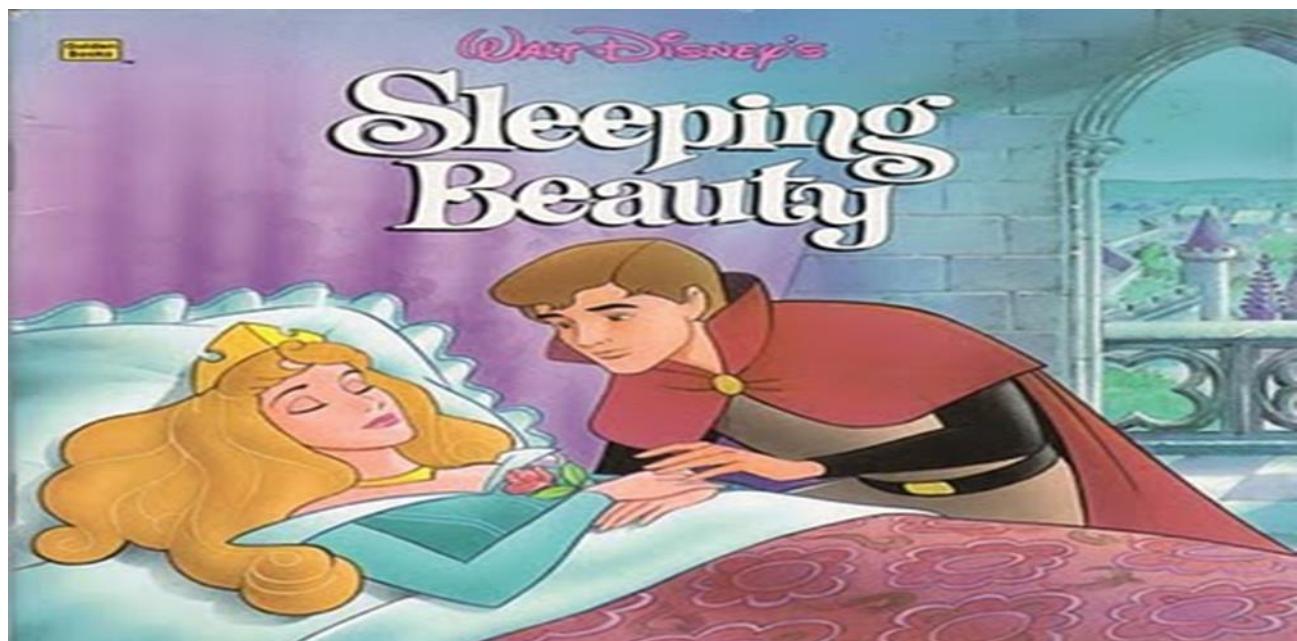
When the celebration party was running on, all of the fairies invited by king surrounded the little princess to give a blessing. One by one fairy was utter blessings. One fairy gave blessing of goodness, another fairy gave blessing of health, and the next fairy gave blessing of beautiful voice and so on. When the 12th fairy was about to give her blessing, the 13th fairy who were not invited by the king come. She was very angry and could not accept this humiliation.

The 13th fairy was not giving a blessing to the little princess, she even cursed her. The 13th fairy said, "When the baby is 16 years old, she will be pricked by a needle and fall asleep for a long time". After saying that curse the 13th fairy left the palace using her broomstick. Everyone in the palace was

shocked and saddened as well as the king and queen. The queen begged to the fairies, "Please withdraw this curse". "What have been spoken irrevocable my queen" said the fairy. The others fairy tried to calm king and queen, "You do not worry. The princess will not die, she just fall asleep for a long time" And this curse will be lost if there is prince who awakened her "another fairy added. Hearing the explanation, the king and queen relieved. However, they were still afraid of the incident occurred. The king ordered to get rid of all the needles in the palace.

Days passed, Princess Aurora grew into a beautiful princess. She was very good and had a very beautiful voice. Everyone in the palace loved her. At the age of 16, the princess entered a small room in her palace. She saw a woman who was sewing. The princess was surprised and asked, "What are you doing?", "I'm sewing, come here I will teach you to sew" the woman replied. Princess Aurora did not know that the old woman is an evil fairy in disguise. She took a needle in the hands of women. Then suddenly she was pricked and fell asleep. When Princess Aurora fell asleep, all people in the kingdom fell asleep too. Then the fairy put her on a mattress.

Years passed, Princess Aurora had been asleep for hundreds of years. Until the day came, a prince from a distant land approached the kingdom. He saw a beautiful princess asleep there. Then the prince kissed Princess Aurora. Then the curse was destroyed. The princess woke up from her sleep, as well as those that exist in the palace. Eventually they became lovers and lived happily ever after.



## Lampiran 2 : Penilaian Hasil Pembelajaran

### 1. Sikap

#### - Penilaian Observasi

Penilaian observasi berdasarkan pengamatan sikap dan perilaku peserta didik sehari-hari, baik terkait dalam proses pembelajaran maupun secara umum. Pengamatan langsung dilakukan oleh guru. Berikut contoh instrumen penilaian sikap

| No | Nama Siswa | Aspek Perilaku yang Dinilai |     |     |     | Jumlah Skor | Skor Sikap | Kode Nilai |
|----|------------|-----------------------------|-----|-----|-----|-------------|------------|------------|
|    |            | BS                          | JJ  | TJ  | DS  |             |            |            |
| 1  | ...        | 75                          | 75  | 50  | 75  | 275         | 68,75      | C          |
| 2  | ...        | ...                         | ... | ... | ... | ...         | ...        | ...        |

#### Keterangan :

- BS : Bekerja Sama
- JJ : Jujur
- TJ : Tanggung Jawab
- DS : Disiplin

#### Catatan :

1. Aspek perilaku dinilai dengan kriteria:

- 100 = Sangat Baik
- 75 = Baik
- 50 = Cukup
- 25 = Kurang

2. Skor maksimal = jumlah sikap yang dinilai dikalikan jumlah kriteria =  $100 \times 4 = 400$

3. Skor sikap = jumlah skor dibagi jumlah sikap yang dinilai =  $275 : 4 = 68,75$

4. Kode nilai / predikat :

- 75,01 – 100,00 = Sangat Baik (SB)
- 50,01 – 75,00 = Baik (B)
- 25,01 – 50,00 = Cukup (C)
- 0,00 – 25,00 = Kurang (K)

5. Format di atas dapat diubah sesuai dengan aspek perilaku yang ingin dinilai

### 2. Penilaian Pengetahuan

**Read the text carefully, then answer the questions based on it !**

1. What is the purpose of the text ?
2. When and where did the story take place ?
3. Who were involved in the story ?
4. When was the problem started ?

5. How was the problem solved?
6. What moral message can we get from the story ?

### **Rubrik Penilaian**

| Uraian                                     | Skor | Ket |
|--|------|-----|
| Jawaban benar, dan tata bahasa benar       | 2    |     |
| Jawaban benar , tata bahasa belum sempurna | 1,5  |     |
| Jawaban salah tetapi tata bahasa benar     | 1    |     |
| Jawaban dan tata bahasa salah              | 0,5  |     |
| Tidak Menjawab                             | 0    |     |

Mengetahui,  
Kepala Sekolah,

Singkut, 06 Januari 2022  
Guru Mata Pelajaran,

IKHLAS MARZUKI,S.P  
NIP. 197203162006041005

SRI RAHAYU.EP,S.Pd  
NIP.197607052000122003

**Lampiran 3 :**  
**LKPD**

Group :  
Members : 1.  
          2.  
          3.

Read the text carefully, then answer the questins based on it !

1. What is the purpose of the text ?
2. When and where the story took place ?
3. Who were involved in the story ?
4. When was the problem started ?
5. How was the problem solved ?
6. What moral message can we get from the story ?

**GOOD LUCK**