

## RENCANA PELAKSANAAN PEMBELAJARAN

Satuan Pendidikan	: SMPN 1 Talang Kelapa
Mata Pelajaran	: Bahasa Inggris
Kelas/Semester	: IX/2
Materi Pokok	: Teks report
Alokasi Waktu	: 12 x 40 menit

### Tujuan Pembelajaran:

Melalui pembelajaran berbasis *discovery based learning* menggunakan google classroom dan/atau whatsapp group, peserta didik dapat ***mengidentifikasi makna kata, menentukan informasi umum dan tersirat, membuat kesimpulan dan memberi komentar dan mengungkapkan pendapat*** dengan ***bahasa yang santun, percaya diri dan sikap bersyukur dan bertanggung jawab.***

### Langkah-Langkah Pembelajaran

#### Pertemuan 1 dan 2

##### Peserta didik:

1. mengobservasi tayangan powerpoint melalui link:PPT-REPORT ETXT PowerPoint Presentation, free download - ID:
2. mengamati teks bacaan;
3. mencatat beberapa hal penting dalam teks, seperti: kata atau istilah baru, pendapat dan informasi terkait teknologi;
4. mencari arti kata / rujukan menggunakan kamus (buku ataupun online);
5. mengerjakan Tugas 1 (*terlampir*);
6. mengunggah hasil kerja di Google Classroom atau WhatsApp grup, saling memberi umpan balik;
7. merevisi hasil kerja yang telah dibuat berdasarkan umpan balik dari teman sekelas dan guru.

#### Pertemuan 3 dan 4

##### Peserta didik:

8. mengobservasi teks bacaan;
9. mencari arti kata/rujukan menggunakan kamus (buku ataupun online), menghubungkan informasi yang ada untuk membuat kesimpulan;
10. mengerjakan Tugas 2 (*terlampir*);
11. mengunggah hasil kerja di WhatsApp grup, saling memberi umpan balik;
12. merevisi hasil kerja yang telah dibuat berdasarkan umpan balik dari teman sekelas dan guru.

#### Pertemuan 5 dan 6

##### Peserta didik:

13. mengobservasi teks bacaan;
14. mencari arti kata/rujukan menggunakan kamus (buku ataupun online), menghubungkan informasi yang ada untuk membuat komentar;
15. mengerjakan Tugas 3 (*terlampir*);
16. mengunggah hasil kerja di Google Classroom dan/atau WhatsApp grup, saling memberi umpan balik;
17. merevisi hasil kerja yang telah dibuat berdasarkan umpan balik dari teman sekelas dan guru.

## Penilaian

- Pengetahuan : Mengevaluasi dan memberi komentar terhadap informasi dalam teks
- Keterampilan : Memilih kata yang tepat dalam mengutarakan komentar
- Sikap : Menunjukkan sikap santun, percaya diri, penuh rasa syukur dan bertanggung jawab

Talang Kelapa, 4 Januari 2021

Mengetahui

Kepala SMPN 1 Talang Kelapa

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# The future of reading

## Electronic Books



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THE FUTURE OF READING  
**Electronic Books**  
by Rick Sutcliffe

### A) Say who or what the underlined words in the text refer to.

1. their \_\_\_\_\_
2. they \_\_\_\_\_
3. you \_\_\_\_\_
4. it \_\_\_\_\_
5. them \_\_\_\_\_
6. them \_\_\_\_\_
7. their \_\_\_\_\_

### B) Match the antonyms.

- |                |              |
|----------------|--------------|
| 1. inexpensive | a) minority  |
| 2. retail      | b) upload    |
| 3. many        | c) wholesale |
| 4. download    | d) expensive |
| 5. big-name    | e) few       |
| 6. majority    | f) nobody    |

### C) Answer the questions about the text.

1. What's the difference between traditional books and e-books?  
\_\_\_\_\_  
\_\_\_\_\_

2. Where can we buy e-books?  
\_\_\_\_\_  
\_\_\_\_\_

3. What are the advantages of e-books comparatively to printed books?  
\_\_\_\_\_  
\_\_\_\_\_

4. Explain the meaning of the expression "put a toe in the e-book waters".  
\_\_\_\_\_  
\_\_\_\_\_

5. Is it possible to read some chapters of an e-book before you buy it? Quote from the text.  
\_\_\_\_\_  
\_\_\_\_\_



# Computer addiction



1- Computer addiction is a relatively new term used to describe a dependency on one's computer. Computer addiction is not limited to personal computers (PCs). It covers video games and the Internet and has already been given a label by psychologists, namely Internet addiction disorder (IAD).

2- People can grow addicted to a variety of substances, and there is usually a substantial amount of help available to treat them. Alcohol, drugs and sex have all been known to bring out the addictive personality trait in some people, but other forms of addictive behavior, such as exercise, watching television or spending too much time on a computer, have only recently been recognized. Computer addiction, like any addiction, can creep up on a person without one being aware of it. Talk shows are full of people whose relationships have been torn apart by one partner's computer addiction. Spending hours chatting online, surfing the web or playing computer games can cause relationships to deteriorate as other parts of a person's life are neglected.

3- The newly diagnosed computer addiction has gained much press attention recently, as children have also been affected. A recent research study showed that some children suffer from computer rage when they are forbidden to play computer games. The results are sudden uncontrolled periods of anger and behavioral traits similar to those of an addict going cold turkey.

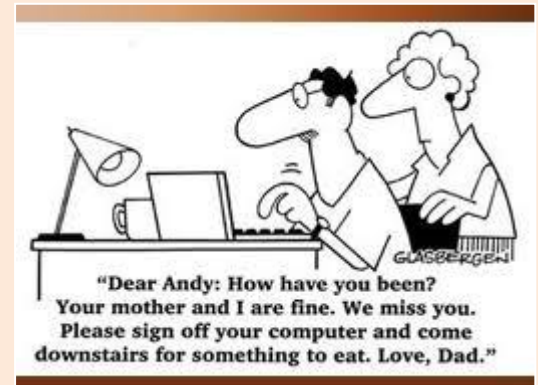
4- So how exactly is computer addiction defined? When does a hobby become an addiction? As with most other dependencies, specific questions can be asked to assess whether or not someone may suffer from computer addiction. These questions include assessing on how much time is spent on the PC or playing video games, sometimes relative to how much time is spent interacting with real people.

5- Another way to assess computer addiction is to assess one's quality of life before and after the computer arrived. Many people have lost jobs due to their computer addiction. Constantly logging onto Internet at work has caused many people to be dismissed, often after repeated warnings were issued. Money is another factor. Some people have gone into debt and lost great amounts of money using online services and chatrooms.

6- Computer addiction is sometimes linked to computer gambling. For some people, gambling is reliant on the computer. They cannot have one without the other. Not only do such people spend countless hours playing online poker, but they often lose thousands of dollars while playing.

7- As with any addiction, steps can be taken to treat computer addiction. Limiting the amount of time spent on the computer or playing video games is a simple step. If your computer is on all the time, switch it off. Guidelines for children suggest allowing no more than one hour per night on the PC or playing video games.

8- Computer addiction is said to be on the increase. More and more people are spending time in cyberspace in a virtual world of their own making. If not treated, this condition can lead to diminished social skills and deterioration in the addict's quality of life.



# Comprehension

## 1-Go over the text quickly and say which paragraph.

- a-Compares computer addiction to other types of addiction.
- b-States when computer addiction has started to gain special attention.
- c-Gives ideas about how to treat computer addiction.
- d-Declares that computer addiction is growing.
- e-Gives a general idea about computer addiction.
- f-Shows how one can know about her/his computer addiction.
- g-Presents another measure to know about your computer addiction.
- h-States that computer addiction is related to the amount of time and money we spend through computer use.

- Paragraph 1
- Paragraph 2
- Paragraph 3
- Paragraph 4
- Paragraph 5
- Paragraph 6
- Paragraph 7
- Paragraph 8

## 2-Are these statements true or false? Justify.

- a-The computer addicts are conscious about their addiction. -----  
-----
- b-The newspapers write about computer addiction. -----  
-----
- c-Computer addiction can restrict people's performance at work. -----  
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## 3-Answer these questions.

- a-What is computer addiction? -----  
-----
- b-List some of the symptoms of computer addiction. -----
- c-How can we treat computer addiction? -----  
-----
- d-Can a hobby becomes an addiction? Explain by giving an example. -----  
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## 4-complete these sentences.

- a-Spending too much time on a computer can -----
- b-Many computer addicts have lost their jobs because of -----
- c-If computer addiction is not treated, -----

## 5-Find in the text words that mean almost the same as:

- a-Known (paragraph 2) .....
- b-Furious anger (paragraph 3) .....
- c-Sent away from employment (paragraph 5) .....
- d-Depending on (paragraph 6) .....

